

Interactive Self-learning Exercises

(STAT3008 – Applied Regression Analysis)

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Objective

- Self-learning - an efficient and beneficial way to learn
- Doing exercises - an essential way to learn mathematical and statistical concepts
- An interactive online platform
 - Interesting
 - Easy-access

Components

The platform

- implemented by PHP and JavaScript with a MySQL database
- consist of two components:
 - Student-side
 - Main page
 - Exercise page
 - Comment wall
 - Administrator-side
 - Summary statistics
 - Question review
 - Question establishment
 - Comment wall management

Student-side

- **Main page (www.sta.cuhk.edu.hk/cyyau/statmc/)**
 - which gives individual information
 - Score will be recorded automatically
 - Students do not need to download or register

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MC Game

Your record:

Correct answered / Total answered	Percentage
0/0	N/A

Previous question is not finished No

Questions up to chapter 0

Strongly recommended browsers: Chrome or Firefox

Name: Passcode:

Student-side

- **Exercise page**
 - The questions are in form of multiple-choice(4 choices)
 - Questions are classified into different chapters and different levels
 - Questions are drawn randomly according to a simple algorithm (Explain in next slide)
 - Question not finished will be selected again until student finished the question

Student-side

- **Exercise page - the algorithm to draw questions**
 - the algorithm is partly based on student's performance on different levels of questions and partly random
 - Initially, each level has same weight to be drawn (3 is used as the weight in the platform)
 - If a student answer a question of a certain level incorrectly, the weight of that level will increase by one
 - more likely to answer incorrectly, more likely to be drawn => practice more questions in those levels

Student-side

- **Exercise page - the algorithm to draw questions**
 - Example: a student answered 15 questions and 4 of them are incorrect

Level	1	2	3	4
Incorrect answer	0	1	1	2
Weight	3 (3+0)	4 (3+1)	4 (3+1)	5 (3+2)
Probability to be drawn	$3/16=18.75\%$	$4/16=25\%$	$4/16=25\%$	$5/16=31.25\%$

Student-side

- Exercise page
 - the mathematical formula (LaTeX) can be displayed

Chapter: 2 - Level: 2

For a "jump-regression" model,

$$E(Y|X) = \begin{cases} \alpha & \text{if } x < k \\ \beta & \text{if } x \geq k \end{cases} \quad \text{Var}(Y|X) = \sigma^2$$

Assume k is known to be 3.1, for the following data,

X	1.1	2.0	3.0	3.9	4.6	5.9	7.2
Y	0.5	0.7	0.9	1.1	2.2	2.6	1.9

Calculate the corresponding estimates for α and β .

Your answer:

1.95,0.7

2.95,0.98

0.7,1.95

1.95,1.7

[Your record](#)

Student-side

- **Exercise page**

- Explanation/Solution will be given if student's answer is incorrect
- If necessary, students can be referred to the corresponding lecture notes or online resources through the hyperlink

Student-side

- Exercise page

Assume k is known to be 3.1, for the following data,

X	1.1	2.0	3.0	3.9	4.6	5.9	7.2
Y	0.5	0.7	0.9	1.1	2.2	2.6	1.9

Calculate the corresponding estimates for α and β .

Your answer:

- 1.95,0.7
- 2.95,0.98
- 0.7,1.95
- 1.95,1.7

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Incorrect!
Answer: 0.7,1.95.

Hint: $\hat{\alpha} = \frac{\sum_{i=1}^n I(x_i < 3.1) y_i}{\sum_{i=1}^n I(x_i < 3.1)}$, and $\hat{\beta} = \frac{\sum_{i=1}^n I(x_i \geq 3.1) y_i}{\sum_{i=1}^n I(x_i \geq 3.1)}$.

Refer to [Chapter 2 p.6](#)

Your record

Student-side

- **Comment wall**

- Students are encouraged to leave comments/opinions about the MC Game and the course on the comment wall
- As a medium to collect students' opinions to improve the MC Game
- This interactive platform can promote the communication between the instructor and students
- Students do not need to register but need to know the passcode which is announced in the lecture

Student-side

- Comment wall

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Name: Passcode:

Eric:
I want more difficult exam
5 Dec, 2012 - 14:20:09

Yau:
Good luck to your exam!
5 Dec, 2012 - 13:13:04

Yau:
I think the problems are too easy
21 Nov, 2012 - 18:15:46

Administrator:
Welcome to this comment wall!
Please leave your comments about the MC game here!
Enjoy the game :)
18 Nov, 2012 - 19:51:10

Administrator-side

- **Administrator side**
 - Administrator/ Instructor/ Teaching assistant can login to the Administration system to manage the MC Game through Internet

ID:	<input type="text"/>
PW:	<input type="text"/>
	<input type="button" value="Login"/>

Administrator-side

- Summary statistics

Summary	List questions	Insert questions	Wall management	Logout
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Questions distributed by level

Level	Frequency
0	36
1	175
2	33
3	7
Total	251

Questions distributed by chapter

Chapter	Frequency
0	6
1	10
2	65
3	31
4	20
5	24
6	23
7	20
8	25
9	12
10	13
2009	2
Total	251

Counter

Total Correct Count	13923
Total Answered Count	19940
Total Accuracy	69.82%

- Show the statistics about questions by chapter and level
- Now, the database contains **251** questions. More questions can be inserted into the system

- A counter to reflect the overall answer frequency
- Show overall correct ratio

Administrator-side

- Question review

- the existing questions can be edited
- the instructor can access the students' performance on each question

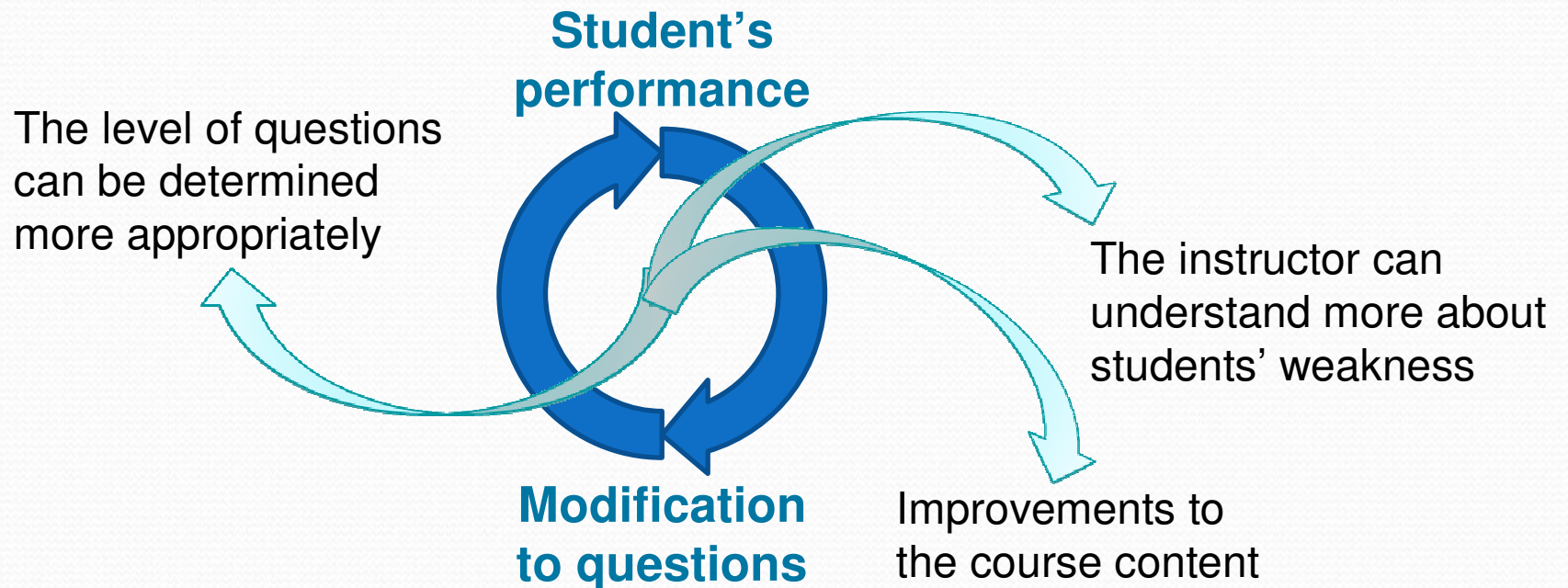
The screenshot shows a web interface for question review. At the top, there are navigation buttons: Summary, List questions, Insert questions, Wall management, and Logout. Below these is a search section with filters for qid (From: 1, To: 10), Level and Chapter (Level: -1, chapter: -1), and Accuracy (page: 1, Ascending, Descending). The main content is a table with two rows of question data. The first row is for qid: 1, Level: 1, Chapter: 4, with a red box highlighting 'Total correct: 9' and 'Total answered: 11', and an accuracy of 81.82%. The second row is for qid: 2, Level: 0, Chapter: 0, with a red box highlighting 'Total correct: 283' and 'Total answered: 348', and an accuracy of 81.32%. Each row includes an 'Update' button. The table also contains content, comments, and multiple-choice options for each question.

qid	Level	Chapter	Total correct	Total answered	Accuracy	Update
qid: 1	Level: 1	Chapter: 4	9	11	81.82%	Update
qid: 2	Level: 0	Chapter: 0	283	348	81.32%	Update

Administrator-side

- **Question review**

- Sustainable improvements to the MC Game, the instructor and the course



Administrator-side

- **Question establishment**
 - Questions can be created and inserted into the database in the this administrative system
 - More questions will be added by teaching assistant in the department even though the project ends
 - During editing the question, the LaTeX code will be displayed into mathematical formula in the preview area => helpful in editing questions

Administrator-side

- Question establishment

Choice1: <pre>\[\frac {\hat{\beta}_1 - 0} { \sqrt{\hat{\sigma}^2 \left(\frac {1}{n} + \frac {\overline{x}^2}{SXX} \right) }} \thicksim t_{n-2} \]</pre>	Choice2:	Choice3:	Choice4:	Answer: Choice <input type="text"/>
Preview:				
Level: <input type="text"/>		Chapter: <input type="text"/>		
Content: <input type="text"/>				
Comment: <input type="text"/>				
Choice1: $\frac{\hat{\beta}_1 - 0}{\sqrt{\hat{\sigma}^2 \left(\frac{1}{n} + \frac{\bar{x}^2}{SXX} \right)}} \sim t_{n-2}$	Choice2:	Choice3:	Choice4:	Answer: Choice <input type="text"/>

Instantaneous preview

Administrator-side

- **Comment wall management**
 - Administrator should have the full control of the public comment wall
 - Instructor/Administrator can change the passcode and decide whether messages should be checked first to display
 - Instructor/Administrator can remove or edit unsuitable comments

Administrator-side

- Comment wall management

[Summary](#) [List questions](#) [Insert questions](#) [Wall management](#) [Logout](#)

For public:

Options	Current value	Value to update
Display new messages on wall:	Yes	<input checked="" type="checkbox"/>
Passcode:		
		<input type="button" value="Update"/>

Name:

Eric - 137.189.190.157:
I want more difficult exam
5 Dec, 2012 - 14:20:09
Updated: 5 Dec, 2012 - 14:20:09 msgID: 6 display: 1

Yau - 137.189.37.20:
Good luck to your exam!
5 Dec, 2012 - 13:13:04
Updated: 5 Dec, 2012 - 13:13:04 msgID: 5 display: 2

Yau - 137.189.37.20:
I think the problems are too easy
21 Nov, 2012 - 18:15:46
Updated: 21 Nov, 2012 - 18:15:46 msgID: 4 display: 2



*Thank
You*

Unimplemented feature

- In the project plan, compulsory quizzes are included
- After considering the problems of fairness, quiz arrangement and information security, it may cause some unfair results
- The compulsory quizzes are not implemented in order to reduce the risk of unfair results