Virtual Field Trip Platform for Online Teaching-Learning Enhancement: Vin the Island as a Site of Tourism

Video here!

Education



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Background

• The COVID-19 pandemic has caused suspension of in-class lecturing and outdoor field trips. This issue largely affects the teaching-learning process of many tourism-related courses, which require field experience to enhance learning and development of students. To cope with such need for off-site field investigation, an interactive and sustainable virtual field trip platform is necessary for transforming the crisis of teaching-learning into an innovative opportunity for tourism education.







Objectives

- 1. To produce a Virtual Reality (VR) and Augmented Reality (AR) interactive field trip platform for YTT; and
- 2. To allow students to conduct virtual trips to YTT out of classrooms

Deliverables: Special Features and Functions

- Themes (Catholic religion, Hakka culture and ecology) for resource revitalization and destination development.
- **Innovative features** including VR-based self-paced tours, attraction selection function, pop-up questions for discussion and a set of AR-driven features about the main attractions, stories and history of YTT



Significance in e-Learning and Teaching-Learning Enhancement

1. Download the app 2. Scan the image

- Platform utilized across UGC-funded tourism, geography, resource management and general education courses Integration of field trips, location-based study and VR/AR applications
- The role of teachers as both lecturers to deliver knowledge and facilitators of interactive class or online discussions without any geographical, weather or resource constraints

Expected Outcomes

- "Study from Home" and incorporation with Zoom and other online teaching modes
- Comparison between onsite field trips and virtual field trips Research potential on 3. Videos, e-book, 3D images advantages and disadvantages
- Stimulation of learning interests
- In-class or online **discussions** about the site
- More options for onsite field trips in addition to virtual trips
- **KPIs:** Student feedback and comments

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